

Redmine Automation Plugin

v3.0.3 - Cheat Sheet

Rule Trigger	Actions
Event – Save issue* Scheduled – Issues ¹	% Done, Add Log, Ansible playbook, Assignee, Comment, Delete data set ¹ , Description, Due date, Estimated time, Priority, Private, Project, Rake command, Send mail, Send mail by role, Shell command, Start date, Status, Subject, Tags, Tracker, Watcher by role, Watchers, Webhook*
Event – Save project* Scheduled - Projects ¹	Add Log, Ansible playbook, Delete data set ¹ , Description, Homepage, Name, Public, Rake command, Send mail, Shell command, Status, Tags, Webhook*
Event – Save time log* Scheduled – Spent time ¹	Add Log, Ansible playbook, Comment, Delete data set ¹ , Project, Rake command, Send mail, Shell command, Webhook*
Scheduled	Add Log, Ansible playbook, Rake command, Shell command
Additional Automation options with other Plugins (DB, HRM)	
Rule Trigger	Actions
Event – Save DB entry* Scheduled – DB entries ¹	Add Log, Ansible playbook, Assignee, Comment, Delete data set ¹ , Description, Name, Private, Project, Rake command, Send mail, Send mail by role, Shell command, Status, Tags, Watcher by role, Watchers, Webhook*
Event – Save user* Event – Login user* Scheduled - Users ¹	Add Log, Ansible playbook, Delete data set ¹ , Email, First name, Language, Last name, Login, Must change password at next logon, Rake command, Send mail, Shell command, Status, Webhook*

Learn more about how to automate your Redmine project management on our website.

